

What is Claimed Is:

1. An analysis model data creating method for creating an analysis model data using an arithmetic device, comprising:

a shape data readout step of reading out shape data

5 defining a surface shape of an analysis target;

a voxel data generating step of generating voxel data in which the shape data read out at the shape data readout step are embraced by a set of voxels that are rectangular parallelloiped; and

10 an interference polygon creating step of creating, for each voxel interfering with the shape data read out at said shape data readout step, an interference polygon inside the shape data using interference surfaces between the shape data and the interior of the voxel,

15 the method further comprising:

after the interference polygon creating step, a divided polygon creating step of moving one of the vertexes of the interference polygon which has a predetermined property, to another vertex and creating a divided polygon having as

20 vertexes said vertex that has not been moved and vertexes of the voxel inside said shape data; and

an element extracting step of extracting an element of a predetermined shape on the basis of a relationship between a plurality of vertexes of the divided polygon created at the
25 divided polygon creating step.

2. The analysis model data creating method according to Claim 1, wherein said divided polygon creating step includes

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a particular-vertex moving step of moving vertexes of the interference polygon which are not located on any side of said voxel, to an on-side intersection that is an intersection between said interference surface and a side of said voxel.

3. The analysis model data creating method according to Claim 1, wherein said element extracting step includes an extraction preprocess step of defining for element extraction straight lines between the vertexes of said divided polygon and a surface containing some of the vertexes and which is parallel with any of said voxel surfaces.

4. The analysis model data creating method according to Claim 1, wherein said element extracting step comprises a top and bottom surface setting step of setting a bottom surface and a top surface corresponding to the bottom surface in said divided polygon, a vertex allotting step of allotting the vertexes of said divided polygon to the top surface side and bottom surface side set at the top and bottom surface setting step, a top and bottom surface vertex pair identifying step of identifying correspondences between the vertexes on the top and bottom surface sides which have been allotted at the vertex allotting step, and a pair-used extracting step of extracting an element of a predetermined shape from the divided polygon using the top and bottom surface pairs identified at the top and bottom surface vertex pair identifying step.

5. An analysis model data creating method for creating an analysis model data using an arithmetic device, comprising:

a shape data readout step of reading out shape data defining a surface shape of an analysis target;

5 a voxel data generating step of generating voxel data in which the shape data read out at the shape data readout step are embraced by a set of voxels that are rectangular parallellopiped; and

10 an interference polygon creating step of creating, for each voxel interfering with the shape data, an interference polygon inside the shape data using interference surfaces between the shape data and the interior of the voxel,

the method further comprising:

15 after the interference polygon creating step, a divided polygon creating step of moving vertexes of the interference polygon which are not located on any side of said voxel, to an on-side intersection that is an intersection between said interference surface and a side of said voxel, and creating a divided polygon having as vertexes the on-side intersection
20 and vertexes of the voxel inside said shape data; and

an element extracting step of extracting an element of a predetermined shape using a plurality of vertexes of the divided polygon created at the divided polygon creating step and a voxel surface inside said shape data or a plane which
25 is perpendicular to an internal voxel surface, a partial area of the voxel surface, and which contains said vertexes.

6. The analysis model data creating method according to Claim 5, wherein said element extracting step comprises:

a bottom surface setting step of identifying one internal voxel surface of said divided polygon which has a predetermined property and setting the identified internal voxel surface as a bottom surface;

a top surface setting step of identifying a top surface corresponding to the bottom surface set at the bottom surface setting step;

a top and bottom surface allotting step of allotting all the vertexes of said divided polygon to the top surface side and the bottom surface side; and

an extraction preprocess step of defining a plane perpendicular to said internal voxel surface on the basis of a relationship between the vertexes allotted to the bottom and top surfaces at the top and bottom surface allotting step.

a vertex retrieving line scanning step of generating a vertex retrieving line perpendicular to said bottom surface and scanning the vertex retrieving line on a side of said divided polygon corresponding to said bottom surface thereof;

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        a pair number applying step of applying, if any vertex
of said divided polygon is discovered while the vertex
retrieving line is being scanned during the vertex retrieving
line scanning step, a pair number to the vertex retrieving
line at the position of the discovery;

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a pair generating step of generating, after completion of the scanning by said vertex retrieving line scanning step,

15 pairs of vertexes on the bottom surface side and vertexes on
the top surface side on the basis of a plurality of lines to
which the pair numbers have been applied and of the presence
of said vertexes on the bottom surface side and said vertexes
on the top surface side for each of the lines;

20 a projective-point setting step of setting, if an
intersection between said line imparted with the pair number
and having a vertex that has not been paired at the pair
generating step and a side of the divided polygon is inside
said shape data, this intersection as a projective point; and

25 a plane defining step of adding the projective point and
a vertex corresponding to the projective point as said pair
and defining a plane for element extraction on the basis of
a relationship between the paired vertexes.

8. The analysis model data creating method according
to Claim 6, wherein said element extracting step includes a
bottom surface changing step of changing the bottom surface
of divided polygons from which elements cannot be extracted
5 and retrying the extraction process on the basis of the changed
bottom surface.

9. The analysis model data creating method according
to Claim 5, wherein said divided polygon creating step includes
a contraction process step of contracting the on-side
intersection to said vertex of the voxel if a distance from
5 said on-side intersection to said voxel vertex is shorter than
a predetermined contraction distance.

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an on-side intersection determining step of determining,
if any intersection between a side of said processed voxel

and a surface of said shape data is present, this intersection as an on-side intersection; and

an interior and exterior determining value applying step of applying an interior and exterior determining value for
20 interior and exterior determination to each of said intra-voxel intersection, said intra-surface intersection, and said on-side intersection on the basis of front and back information contained in said shape data.

13. A recording medium on which an analysis model data creating program for creating analysis model data using an arithmetic device is recorded, the program comprising as instructions to operate said arithmetic device:

5 a shape data readout instruction to read out shape data defining a surface shape of an analysis target;

a voxel data generating instruction to generate voxel data in which the shape data read out by said arithmetic means in response to the shape data readout instruction are embraced
10 by a set of voxels that are rectangular parallelepiped;

an interference polygon creating instruction to create, for each voxel interfering with the shape data, an interference polygon inside the shape data using interference surfaces between the shape data and the interior of the voxel;

15 a divided polygon creating instruction to move a vertex of the interference polygon which is not located on any side of said voxel, to an on-side intersection that is an intersection between said interference surface and a side of said voxel, and creating a divided polygon having as vertexes

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20 the on-side intersection and vertexes of the voxel inside said shape data; and

an element extracting instruction to extract an element of a predetermined shape using a plurality of vertexes of the divided polygon created in response to the divided polygon creating instruction and a voxel surface inside said shape data or a plane which is perpendicular to an internal voxel surface, a partial area of the voxel surface, and which contains said vertexes.

14. An analysis model data creating apparatus, comprising:

shape data readout means for reading out shape data defining a surface shape of an analysis target;

5 voxel data generating means for generating voxel data in which the shape data read out by the shape data readout means are embraced by a set of voxels which are rectangular parallellopiped;

analysis model data generating means for generating analysis model data from the voxel data generated by the voxel data generating means; and

analysis model data display means for displaying the analysis model data generated by the analysis model data generating means,

15 wherein said analysis model data generating means comprises an interference polygon creating section for creating, for each voxel interfering with the shape data read out by said shape data readout means, an interference polygon

inside the shape data using interference surfaces between the
20 shape data and the interior of the voxel, a divided polygon
creating section for moving one of the vertexes of said
interference polygon which has a predetermined property, to
another vertex, and creating a divided polygon having as
vertexes the on-side intersection and vertexes of the voxel
25 inside said shape data, and an element extracting section for
extracting an element of a predetermined shape on the basis
of a relationship between a plurality of vertexes of the divided
polygon created by the divided polygon creating section.

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